Get a Quick Start with SAS® ODS Graphics By Teaching Yourself

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To Get Started with ODS Graphics, Take the Route of Using the ODS Graphics Designer

General idea –
1. Pick out something in the GUI interface that is close to what you want.
2. Generate the graphic to get it looking like you want or close to that look.
3. Generate source code.
4. Then copy the source code and then edit it in a SAS editor and modify as you wish.

How to do this -
1. Start SAS Enterprise Guide
2. Find ODS Graphics Designer
3. In Enterprise Guide 7.1, it is located at:
4. On the menu bar, select “Tasks”
5. Then select “Graph”
6. Then Select “Open ODS Graphics Designer”
7. Proceed to next slide to see sample screen. That is all there is!
1. Select Graphic in the Gallery that is close
2. Fill in fields
3. Look at generated graph, tweak as desired
4. Study generated code. Copy to your SAS programming environment
• See proceedings paper for much more detail.
• See Youtube channel for accompanying video with this technique in action (details on linking are in paper)